fairy light
rule

★☆Overview☆★

Player will play this game as sun or moon
and place their own symbol on the forest.
Eventually, the forest will be in shape of 5x5.
When the game ends, the player who earned more 'heart',
which is an victory point from cat fairy "Cotton"
at the scoring will win the game.

★☆Components☆★

front   back
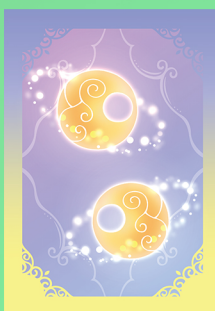
10 start cards

12 sun cards

12 moon cards

1 2D code card for rules   1 Special thanks card

★☆Preparation☆★

①Shuffle all 10 start cards faced down,
and place one random card on center of the table.
It will be better that both player can reach to.
During the game, this place is 'forest'.
※Confirm P.3 for set up image.

Remaining start cards will not be used until scoring,
place it aside where it doesn't bother the game.

②Both players will select sun or moon and receive 12 cards of chosen side.
(Check backside of the card and receive it with the design you will play as.)

③Each player will shuffle all the cards they received faced down,
and line up 3cards from top of their pile faced up in front of the player.
At this moment, player can return any number of cards
among the revealed 3 cards, and return it to their own faced down pile.
And then, reveal the same number as the number of cards returned.
An then, arrange the lining of revealed cards.

※Note※
Player can only place their cards from left side of faced up cards.

④Shuffle remaining cards (9 cards each),
and place it faced down by the cards aligned at ③.
This pile will be called 'stock'.

⑤Place the rightmost card, which was placed
face up at ③ on the top of the stock.

⑥The player who stroked a cat recently will go first, and the game will start.
If neither player won't correspond, decide the starting player in fair way.

Image of Preparation

sun player

moon player

forest

★☆Game walkthrough☆★

Starting from first player, both players take turn alternatively.
When both players placed all of their card, the game ends, and proceed to scoring.

In player's turn, take actions below in order.

①Place leftmost card from faced up cards to the forest.
When placing, follow the placing rules.(mentioned later)

②Slide remaining two cards to left and reveal a new card from own stock.

③Change to next player's turn.

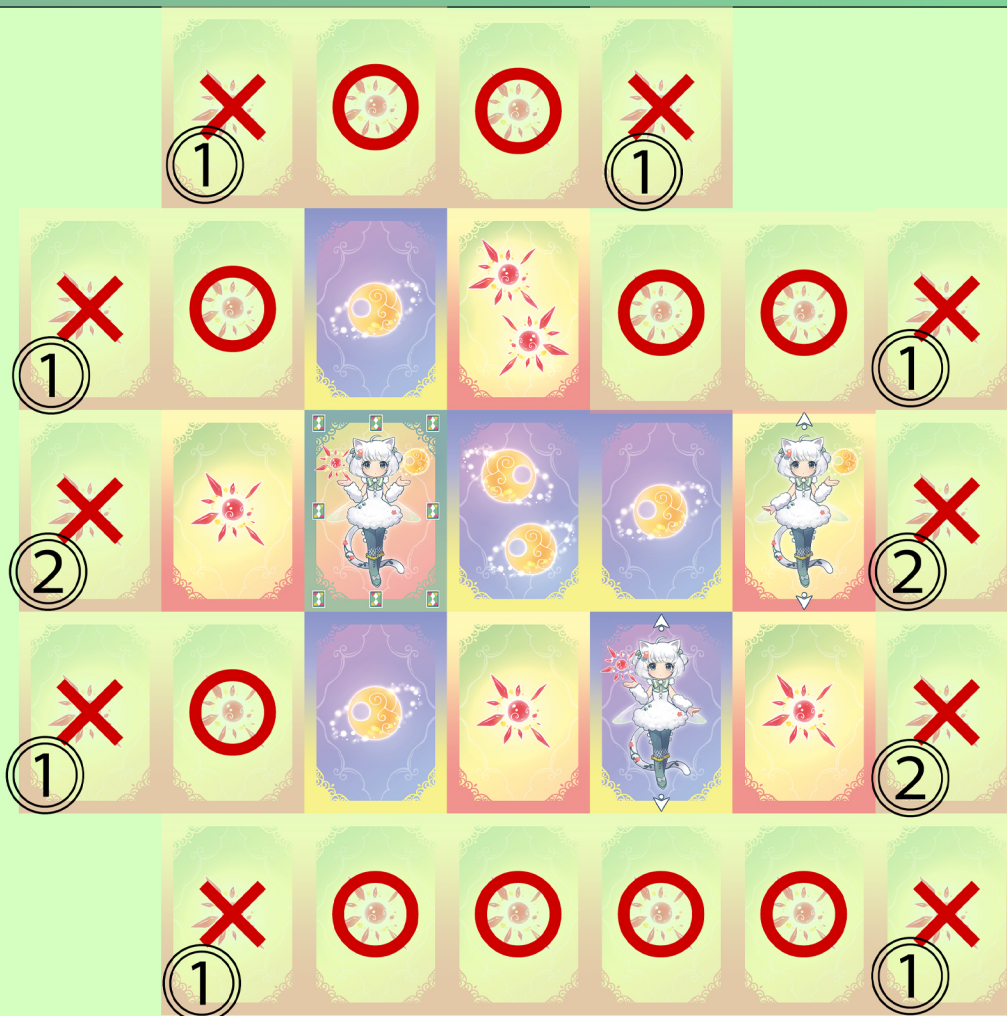# ★☆Rules for placing cards.☆★

When placing cards on forest, the following conditions are needed to be fulfilled.

①Place the card on adjacent position of up, down,
left, or right of already placed card.
(placing diagonally are not available)

②Eventually, the forest will be configured by 25 cards
(5 cards on vertical row, and five cards on horizontal row).
No space are allowed.

Start card doesn't need be in the center of forest,
if the forest will be 5x5 in the end.

③Cards shall not be placed on the ones that is already placed.

Example of placement

I am trying to place a card for sun 1.

★☆Scoring☆★

When all the cards are placed,
and the forest are shaped on 5x5, proceed to scoring.

Cotton, who is placed on the forest will judge the score.

Add up all the symbol of sun and moon on cards,
which Cotton has, and where she indicates.
Player who has more symbol earns the heart.
※Use 9 start cards that were set aside at the setup of game,
and use the backside of the card as heart token.

The place where Cotton will indicate differ by icon shown on outer rim of card.
These icon indicates 8 directions.

Card icon
Check one card which is adjacent to each icon on that direction.

Arrow icon
Check all cards on the straight line of indicated direction.

Do this scoring as same time as placed Cotton cards(9 times),
and the player who earned the most heart wins the game.

Example of scoring

①Check symbol on this card and all adjacent 8 cards.
Sun has four, and moon has three, sun player earns the heart.

②Check symbol on this card and all cards
on upper left and lower right direction.
Sun has two, and moon has one, sun player earns the heart.

③Check symbol on this card and all cards
on up and down direction.
Sun has two, and moon has four, moon player earns the heart.

④Check symbol on this card and all cards
on up and down direction.
Sun has two, and moon has four, moon player earns the heart.

⑤Check symbol on this card and all cards
on upper right and lower left direction.
Sun has two, and moon has four, moon player earns the heart.

⑥Check symbol on this card and all cards
on upper left and lower right direction.
Sun has zero, and moon has two, moon player earns the heart.

⑦Check symbol on this card and all cards
on upper right and lower left direction.
Sun has two, and moon has one sun player earns the heart.

⑧Check symbol on this card and all cards
on left and right direction.
Sun has two, and moon has three, moon player earns the heart.

⑨Check symbol on this card and all cards
on left and right direction.
Sun has two, and moon has three, moon player earns the heart.

If the number of symbols are same neither player won't earn the heart.

From the results, sun has thee hearts, and moon has six hearts.
Winner is moon player.

★☆Recommending points☆★

These are recommending points of game system.

①Disclosure of cards

During the game、next 3 cards that each player can place is revealed.
Player who can consider and foresee opponent's next move can win the game.

②Merit and demerit of Cotton card

There are 4 Cotton cards in each player's stock.
Cotton card has an merit that the player can determine the confirming
range of symbol majority. But on the other hand,
there are an demerit that this card has opponent's symbol.

★☆Variant rules☆★

If you get used to playing this game, change the rule of
'Reveal 3 cards faced up, and place from leftmost card' and play.

Change it freely to match your playing style.

Some suggested changes that the author has thought of are also presented here.

【Forest of forked roads】
Reduce luck factor a little
Reveal two cards instead of three. And choose either to place.

【Forest of freedom】
No luck factor
Use all of your cards as your hand, and choose a card to place freely.

【Forest of darkness】
Reduction of luck factor, and sharp decrease of amount of information.
Hold three cards as your hand whiteout showing
it to your opponent, and place your card faced down.

All of placed cards will be faced up at scoring.

If you came up with new rules, post with #fairy light on SNS.
Designer of this game will be glad.